

PRESS FACT SHEET

SEED OF GALAXIES – MIREL'S LEGACY

A role-playing game among the stars that plays entirely in the browser. Explore spherical planets and first-person cities, trade across a living galaxy and fly your own ship from the cockpit.

FACT SHEET

TITLE	Seed of Galaxies – Mirel's Legacy
GENRE	Role-playing game and space trading simulator
PLATFORM	Web browser, desktop and mobile. No download
DEVELOPER	YUNIKON S.R.L., Milan (Italy) · created by Lord Polaris
LANGUAGES	English, Italian, French, German, Spanish, Portuguese
BUSINESS MODEL	7-day free trial with the full game, no credit card required. Then €2.99/month or €29/year, VAT included. Cancel anytime. No pay-to-win
RELEASE DATE	25 October 2026
WEBSITE	seedofgalaxies.com · play.seedofgalaxies.com

KEY FEATURES

- A galaxy generated from a single seed: planets, cities, markets, missions and dungeons. Share the seed and friends play the same galaxy.
- Spherical planets in three sizes, six climates and five types of civilisation; walled capitals, towns and villages explored on foot in first person.
- First-person dungeons: caves, crypts, crystal caverns and drifting wrecks, with turn-based combat.
- 3D flight from the cockpit, hyperspace jumps and deep space with wrecks and rogue planets.
- A living economy: 109 goods in nine categories, four federations, four guilds, wars, famines, banks and investments.
- Twelve ships across four tiers, seven weapons, shields, armour and modules.
- Four species and 576 playable characters; a story with three paths and two endings.

IN NUMBERS

1,200+ original images · 576 characters · 109 goods · 12 ships · 3 planet sizes · 4 settlement ranks · 6 languages

PRESS CONTACT

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